//programe to demonstrate use of polymorphism in c#.net

using System;

namespace Charp\_shell

{

public class program

{

void add(int a, int b)

{

int c = a + b;

Console.WriteLine("addition of a and b = "+c);

}

void add(int a, int b, int c)

{

int c1 = a + b + c;

Console.WriteLine("addition of a b and c = "+c1);

}

public static void Main(string[] args)

{

program p = new program();

p.add(10,20);

p.add(10, 20, 30);

Console.ReadLine();

}

}

}